

## CIT Semester 2 2018 FEE-HELP Degree Schedule - Subject Details

Please also refer to the CIT FEE-HELP Degree Schedule - Subject Dates - which provides information on commencement, census and completion dates.

Full fees apply as below with no concessions available. ACT Government Fee Assistance does not apply.

| Degree Code | Degree Title   | Unit of Study Code | Unit of Study Name                                   | EFTSL Value | Tuition Fee for Unit |
|-------------|--|--------------------|--|-------------|----------------------|
| BD-FE02     | Bachelor of Forensic Science (Crime Scene Examination) | BIOL154            | Biology 1 (general biology)                          | 0.125       | \$1,965.00           |
|             |  | CHEM139            | Biochemistry   | 0.125       | \$1,965.00           |
|             |  | CHEM140            | Chemistry 1 (general chemistry)                      | 0.125       | \$1,965.00           |
|             |  | CHEM141            | Chemistry 2 (organic and analytical chemistry)       | 0.125       | \$1,965.00           |
|             |  | FOSC215            | Biological Criminalistics (Non-human Applications)   | 0.125       | \$1,965.00           |
|             |  | FOSC216            | Bloodstain pattern analysis                          | 0.125       | \$1,965.00           |
|             |  | FOSC220            | Crime scene investigation 3 (major incidents)        | 0.125       | \$1,965.00           |
|             |  | FOSC222            | Criminalistics 2 – biological criminalistics         | 0.125       | \$1,965.00           |
|             |  | FOSC385            | Criminalistics 2                                     | 0.125       | \$1,965.00           |
|             |  | FOSC223            | Forensic research project 1                          | 0.125       | \$1,965.00           |
|             |  | FOSC224            | Forensic research project 2                          | 0.125       | \$1,965.00           |
|             |  | FOSC226            | Principles of ballistics and firearm identification  | 0.125       | \$1,965.00           |
|             |  | FOSC227            | Principles of fire scene investigation               | 0.125       | \$1,965.00           |
|             |  | FOSC228            | Principles of forensic document examination          | 0.125       | \$1,965.00           |
|             |  | FOSC231            | Principles of ridgeology and fingerprint comparisons | 0.125       | \$1,965.00           |
|             |  | FOSC232            | Principles of vehicle examination                    | 0.125       | \$1,965.00           |
|             |  | FOSC233            | Professional practices in forensic science           | 0.125       | \$1,965.00           |
|             |  | FOSC235            | Statistics for forensic science                      | 0.125       | \$1,965.00           |
|             |  | FOSC236            | Negotiated forensic study A                          | 0.125       | \$1,965.00           |
|             |  | FOSC237            | Negotiated forensic study B                          | 0.125       | \$1,965.00           |
|             |  | FOSC238            | Negotiated forensic study C                          | 0.125       | \$1,965.00           |
|             |  | FOSC239            | Negotiated forensic study D                          | 0.125       | \$1,965.00           |
|             |  | FOSC358            | Court procedures and protocols                       | 0.125       | \$1,965.00           |
|             |  | FOSC359            | Comparative analysis                                 | 0.125       | \$1,965.00           |
|             |  | FOSC360            | Anatomy and physiology for forensic science          | 0.125       | \$1,965.00           |
|             |  | FOSC361            | Communication in forensic science                    | 0.125       | \$1,965.00           |
|             |  | FOSC362            | Crime scene investigation 1 (volume crime)           | 0.125       | \$1,965.00           |
|             |  | FOSC363            | Crime scene investigation 2 (serious crime)          | 0.125       | \$1,965.00           |
|             |  | FOSC364            | Criminalistics 1 – chemical criminalistics           | 0.125       | \$1,965.00           |
|             |  | FOSC365            | Maths and physics for forensic investigation         | 0.125       | \$1,965.00           |
|             |  | FOSC366            | Principles of forensic investigation                 | 0.125       | \$1,965.00           |
|             |  | FOSC367            | Principles of forensic science                       | 0.125       | \$1,965.00           |
|             |  | FOSC368            | Specialist forensic disciplines                      | 0.125       | \$1,965.00           |
|             |  | FOSC369            | Principles of biometric technologies                 | 0.125       | \$1,965.00           |

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|-------------|--|--------------------|---|-------------|----------------------|
| BD-IT02     | Bachelor of Games and Virtual Worlds (Programming) | INFT558            | Software development 1                          | 0.125       | \$3,255.00           |
|             |  | INFT559            | Introduction to information technology practice | 0.125       | \$3,255.00           |
|             |  | INFT560            | Introductory data structures and algorithms     | 0.125       | \$3,255.00           |
|             |  | INFT561            | Maths for games and simulation programming 1    | 0.125       | \$3,255.00           |
|             |  | INFT562            | Software development 2                          | 0.125       | \$3,255.00           |
|             |  | INFT563            | Advanced data structures and algorithms         | 0.125       | \$3,255.00           |
|             |  | INFT564            | Virtual world development                       | 0.125       | \$3,255.00           |
|             |  | INFT565            | Development life cycles                         | 0.125       | \$3,255.00           |
|             |  | INFT566            | Graphics and simulation programming             | 0.125       | \$3,255.00           |
|             |  | INFT567            | Games and simulation middleware                 | 0.125       | \$3,255.00           |
|             |  | INFT568            | Maths for games and simulation programming 2    | 0.125       | \$3,255.00           |
|             |  | INFT569            | Project architecture 1                          | 0.125       | \$3,255.00           |
|             |  | INFT570            | Applied development project                     | 0.125       | \$3,255.00           |
|             |  | INFT571            | Game design                                     | 0.125       | \$3,255.00           |
|             |  | INFT572            | Professional practice 1                         | 0.125       | \$3,255.00           |
|             |  | INFT573            | Project architecture 2                          | 0.125       | \$3,255.00           |
|             |  | INFT574            | Software development 3                          | 0.125       | \$3,255.00           |
|             |  | INFT575            | Preparation of final project business case      | 0.125       | \$3,255.00           |
|             |  | INFT576            | Professional practice 2                         | 0.125       | \$3,255.00           |
|             |  | INFT577            | Application testing and metrics                 | 0.125       | \$3,255.00           |
| INFT578     | Software development 4                             | 0.125              | \$3,255.00                                      |             |                      |
| INFT579     | Final project                                      | 0.250              | \$6,510.00                                      |             |                      |
| INFT580     | Project architecture 3                             | 0.125              | \$3,255.00                                      |             |                      |